

PROJECT MANAGER

Manage steel fabrication and erection of construction projects



PROJECT MANAGER AT HME

- Oversee all aspects of construction project from planning to implementation
- Provide services that meet or exceed customers' expectations
- Employ sound risk management principles that meet or exceed project and regional business profitability goals, and establish milestone dates and ensure deliverables are met
- Facilitate meetings with customers and respond promptly to customers' requests
- Engage in a collaborative work environment between internal and external stakeholders
- Build trust among peers and customers by developing strong relationships

DESIRED DEGREES + EXPERIENCE

- Experience in construction management and/or Bachelor's degree in related field
- Knowledge of structural steel and miscellaneous metals preferred
- Working knowledge of Microsoft Office suite

SKILLS NEEDED

- Read and interpret contract drawings and specifications
- · Prioritize and manage multiple projects
- Excellent verbal and written communications
- Coordinate with other project stakeholders
- Change management and documentation
- General accounting knowledge preferred

HME BENEFITS

- Competitive Salary + Weekly Pay
- 100% Paid Health Insurance for You & Your Family
- Incentive Bonuses
- 401(k) Plan + Company Match
- Paid Time Off + Paid Holidays
- Flexible Work Schedules
- Family-Friendly Culture
- Casual Attire



ABOUT HME

Haas Metal Engineering is a leading AISC-certified provider of high-quality structural steel, custom metal fabrication, and erection services. For more than 25 years, HME has championed innovative solutions, adopted cutting edge technologies, expanded our capabilities, and grown our workforce to meet the everchanging needs of the construction industry. Our accuracy, dependability, and responsive customer service has made us the first choice for many contractors, not just in the Midwest, but nationwide.

OFFICES IN KANSAS + COLORADO + MISSOURI + TEXAS





TOPEKA FOUNDRY & IRON WORKS



